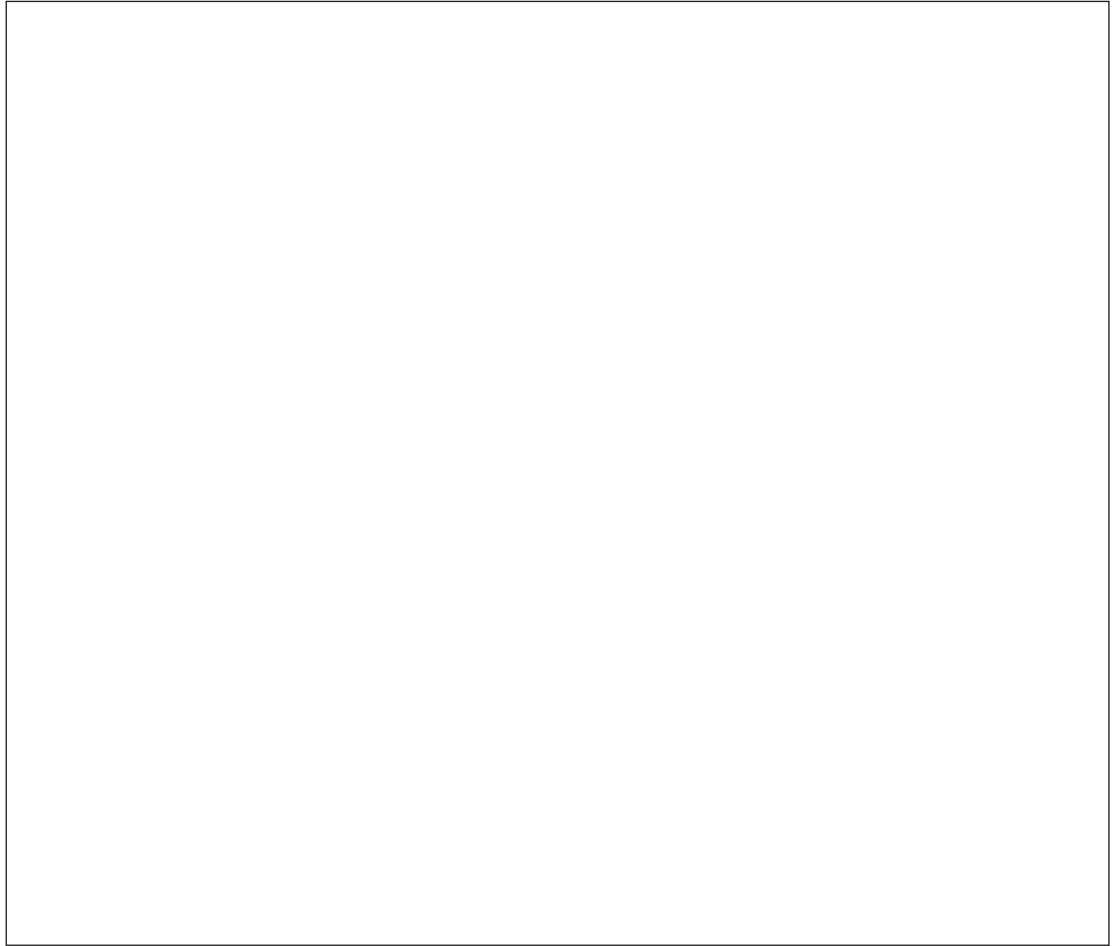


Name _____

I would give away ...

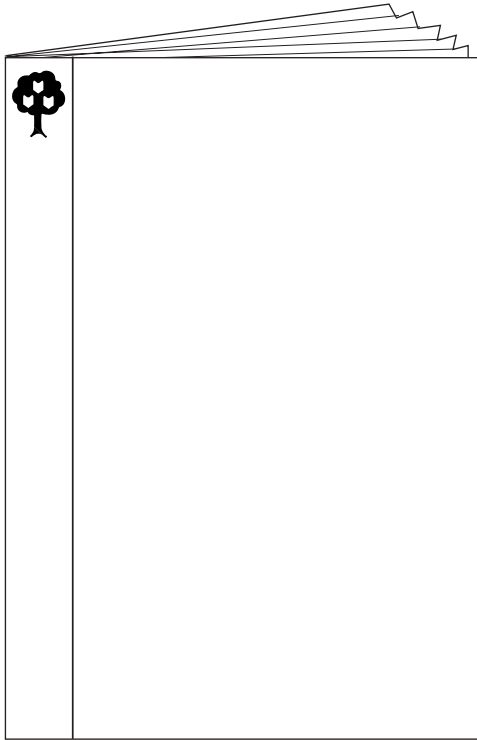


I would never give away ...

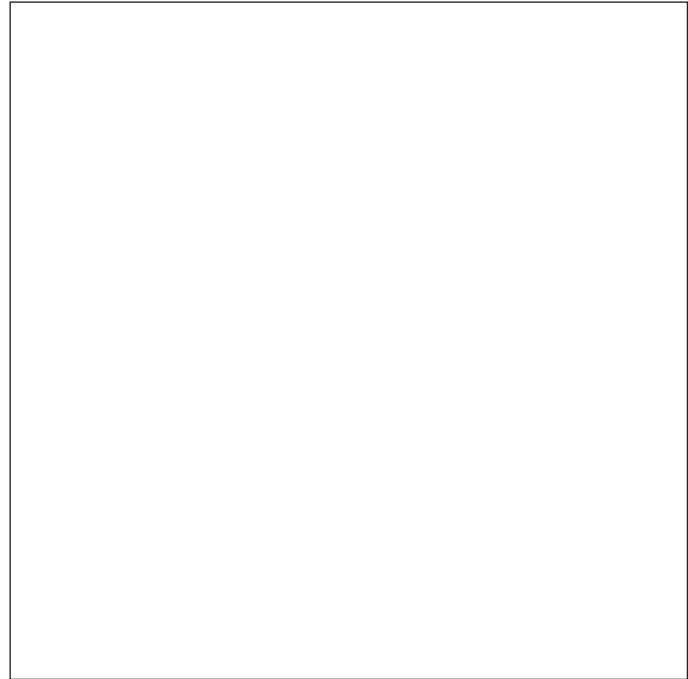


Name _____

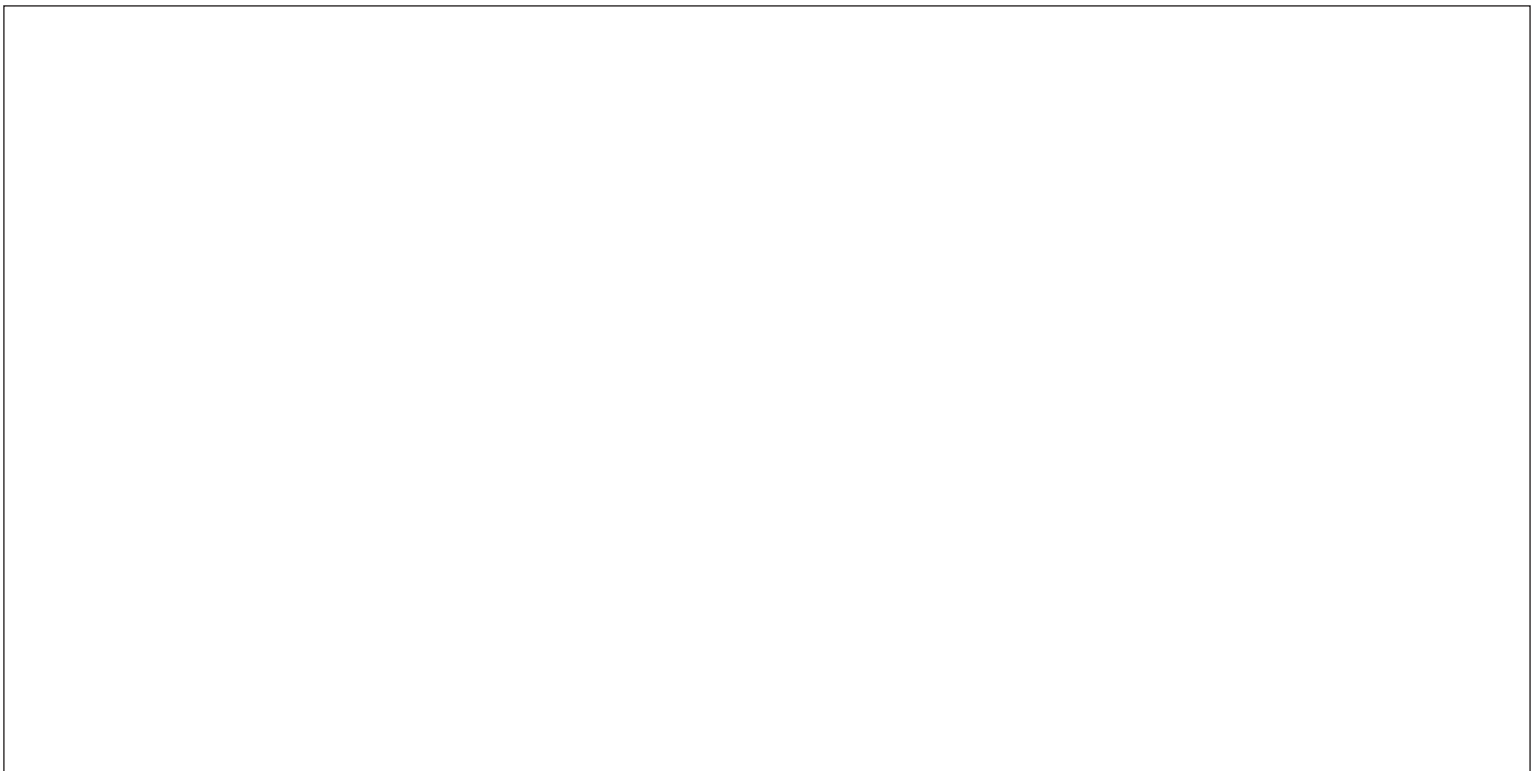
I like ...



It is about ...



I like it when...




Name _____

I like ...

because ...



Midge in Hospital

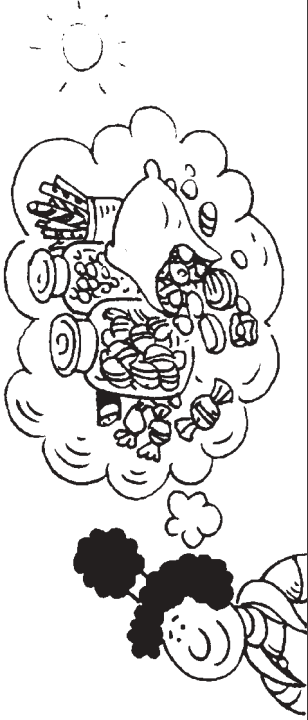
A doctor looked at	Midge's foot.	
--------------------	---------------	---

A doctor gave	Midge a sweet.	
---------------	----------------	--

Midge's mum	gave him a toy.	
-------------	-----------------	--

Midge's nan gave him	some fruit.	
----------------------	-------------	--

Jan and the Chocolate

Jan wanted	some sweets.	
------------	--------------	---

Jan went to	the sweet shop.	
-------------	-----------------	--

The sweet shop	was closed.	
----------------	-------------	--

Jan saw a	chocolate machine.	
-----------	--------------------	--

Roy and the Budgie



Roy couldn't
get Joey.

Roy went to
the wood.

An ostrich
was in
the wood.

Roy couldn't
get Joey.

Roy went to
the wood.

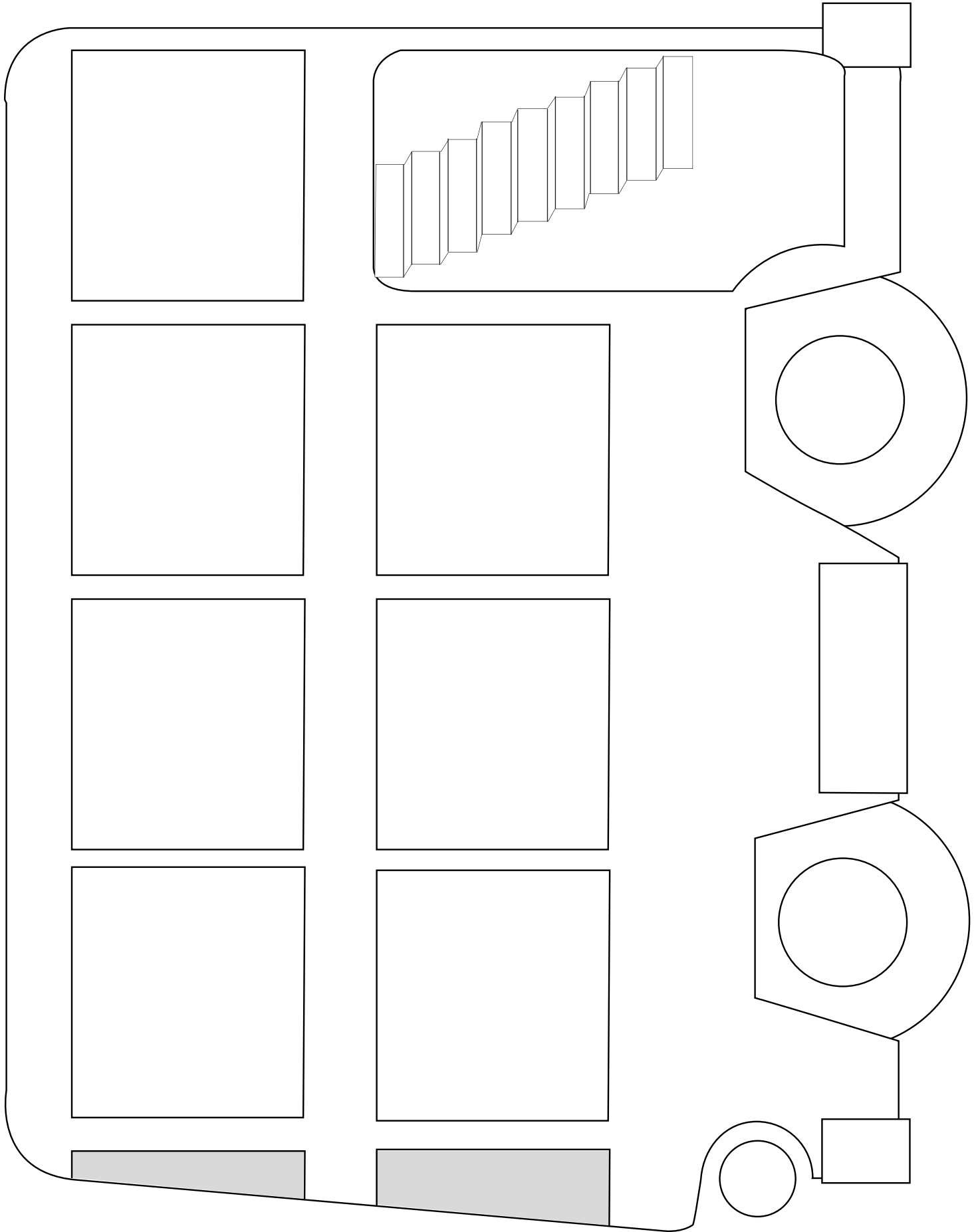
An ostrich
was in
the wood.

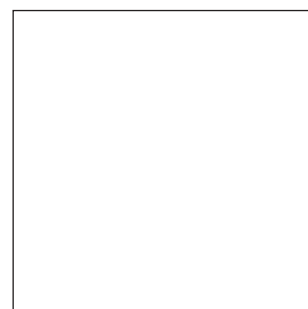
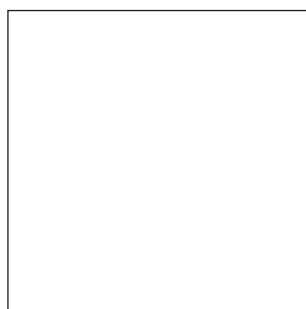
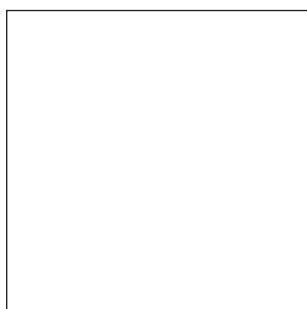
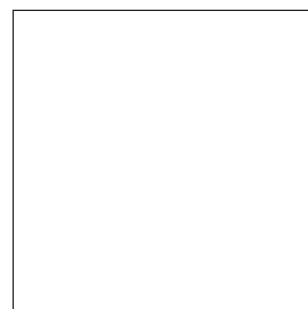
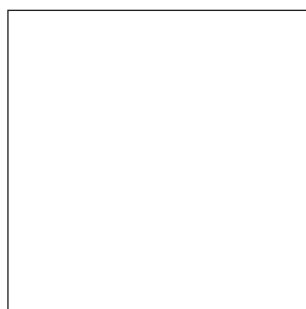
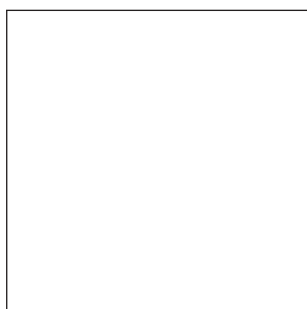
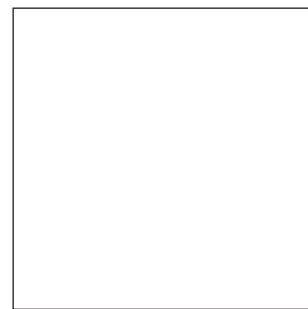
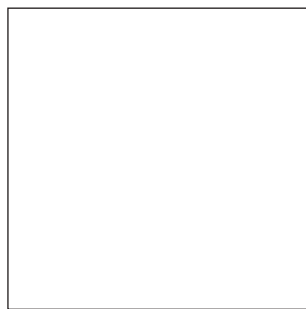
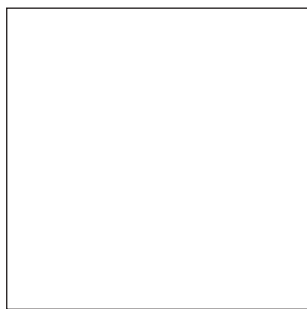
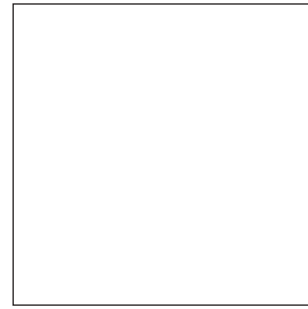
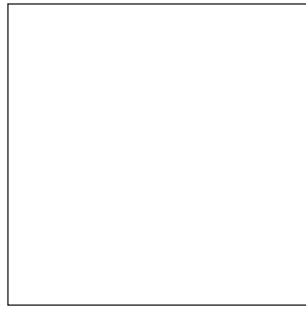
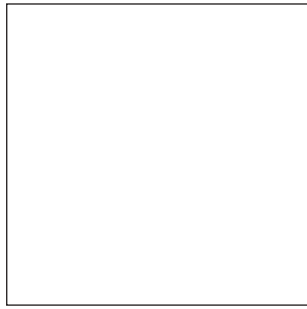
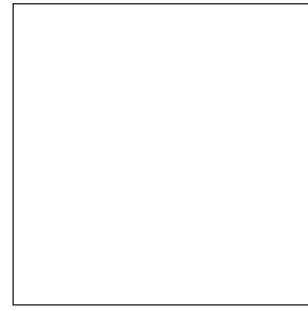
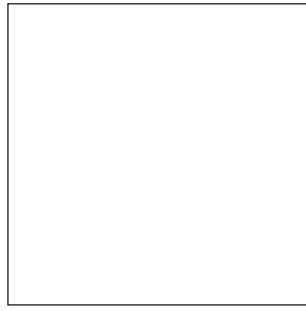
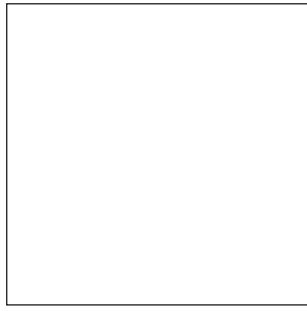
Roy couldn't
get Joey.

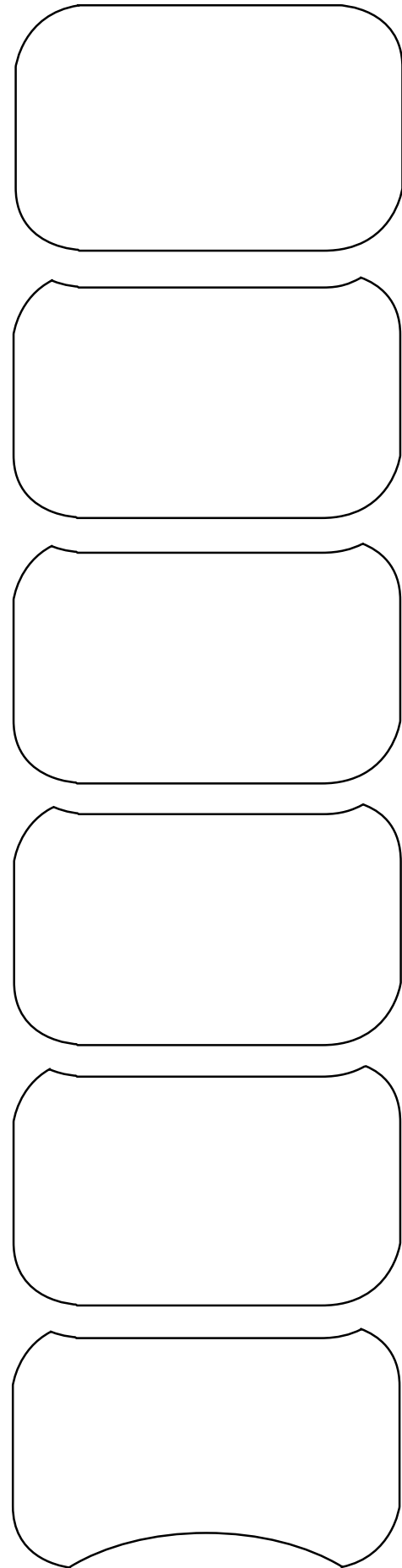
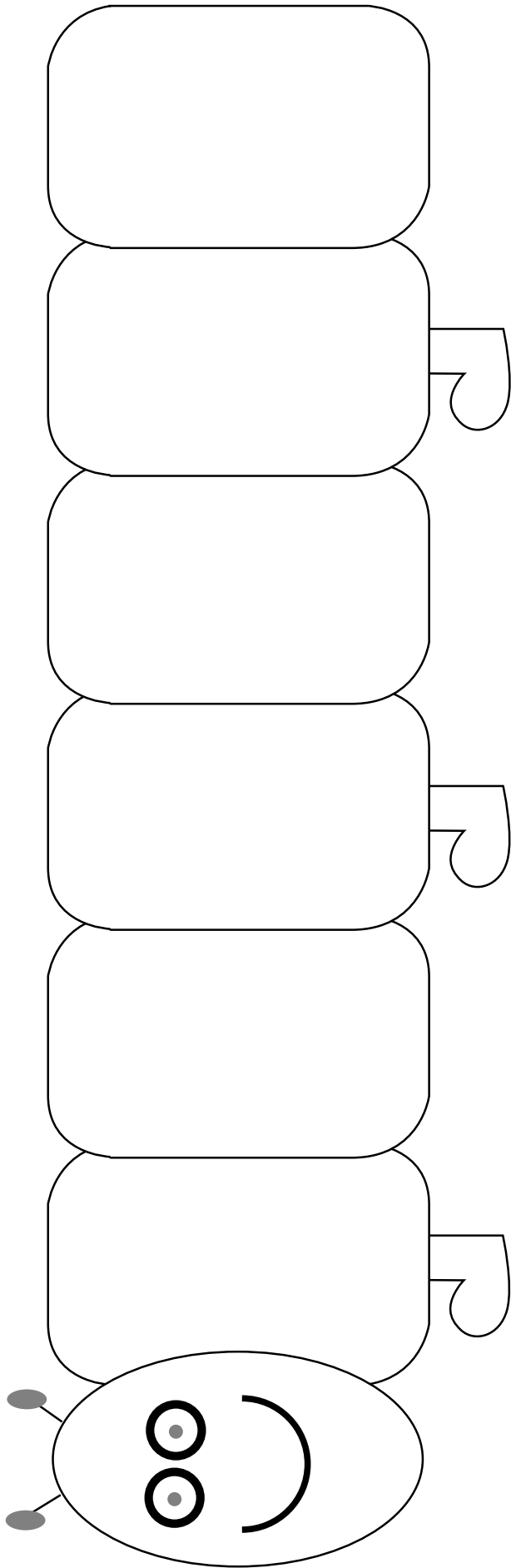
An ostrich
was in
the wood.

Roy went to
the wood.

[sheet divided into 4 rectangular strips. All except the first contains a sentence divided into two by a vertical line, and a space for an illustration. Text in handwritten font. For the first sentence the illustration is included - it is based on page 6 of Midge in hospital]





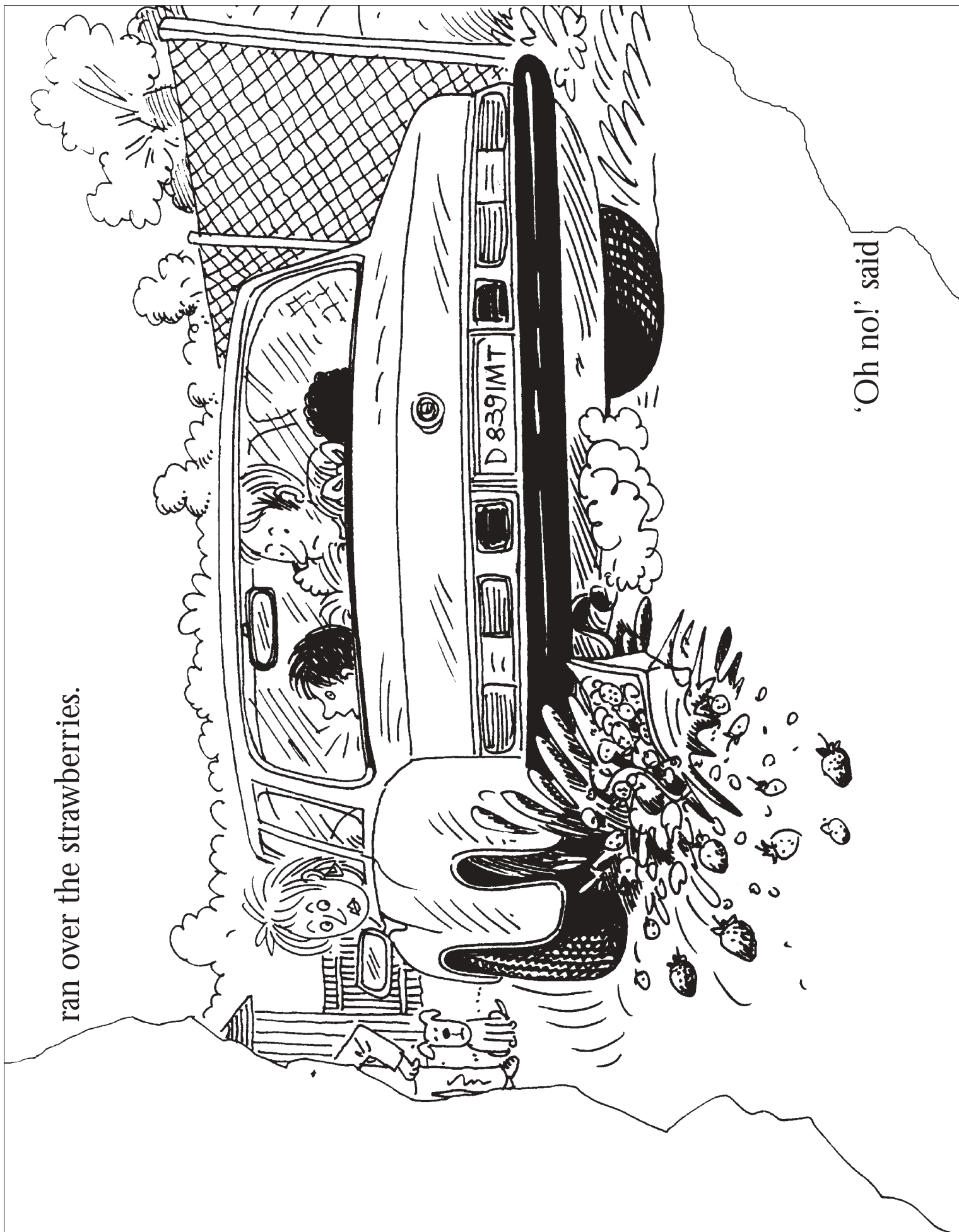


the strawberries to the car.

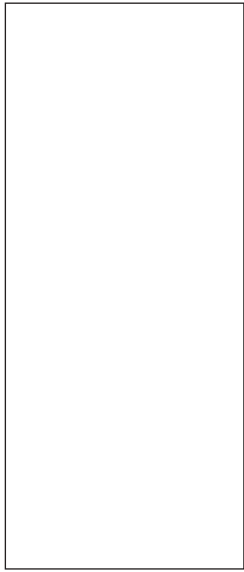
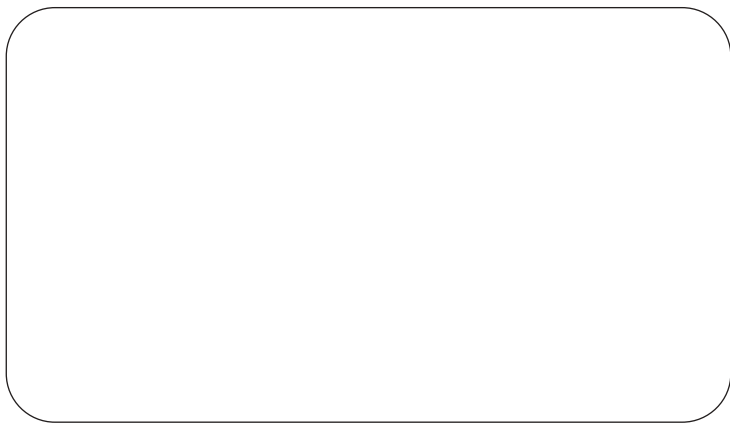
The car was



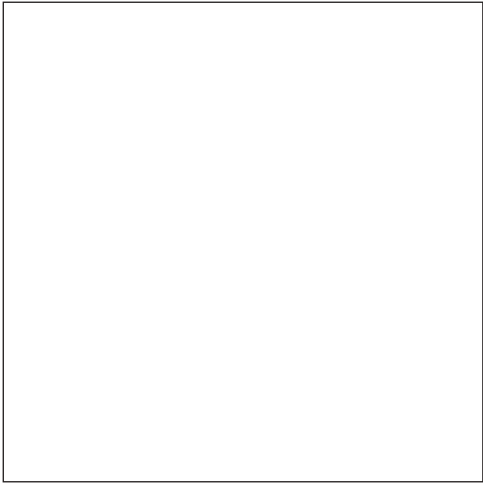
ran over the strawberries.



'Oh no!' said



the

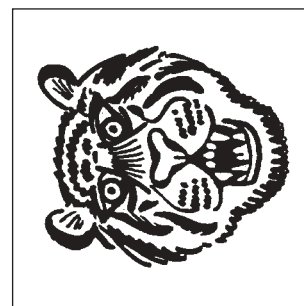
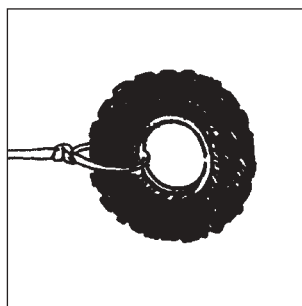
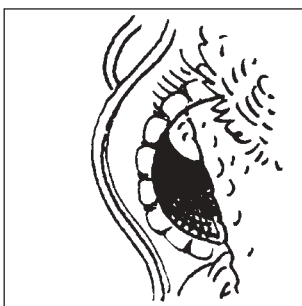
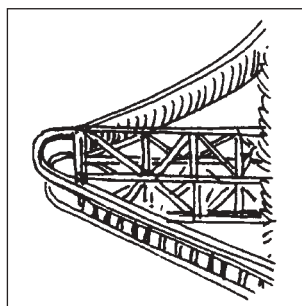
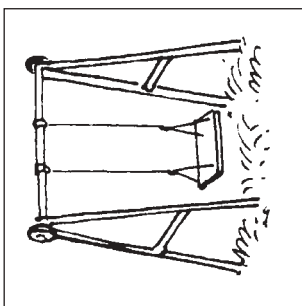
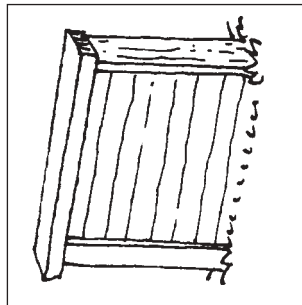
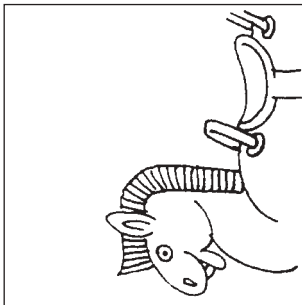
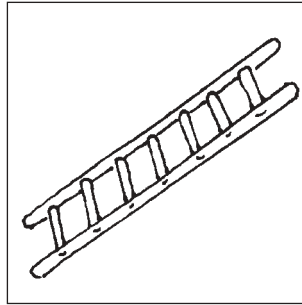
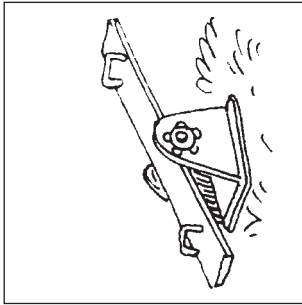
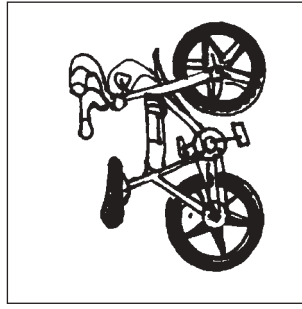
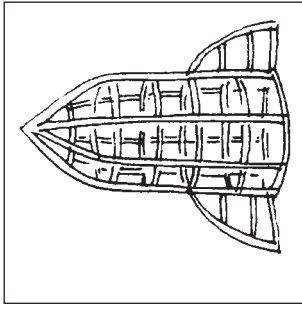


played on

climbed on

looked at

went on



Biff went on the bridge.

Kipper couldn't see.

Kipper climbed up.

He dropped Teddy in the water.

'Get Teddy,' said
Kipper.

Mum couldn't get
Teddy.

Dad fell in.

'I am a frogman,
said Dad.

[15 small squares: 10 of which to show various items which Wilf plays on in Nobody wanted to play plus a bridge, a tyre, etc - see author's reference; 5 identical squares should show a tiger's head]

Wilf climbed on the swing.

Chip pushed Wilf.

Floppy looked at the rope.

Floppy barked and barked.

Kipper went on the swing.

Wilma went on too.

‘What a silly dog!’

The children went home.

barked

am

at

children

down

gave

climbed

get

Get

jumped

he

I

couldn't

on

tree

looked

up

what

played

Wilf

Wilma

at gave on

he down up

Wilf looked what

am climbed get

© OUP

am get played

I he barked

at Wilma children

Get tree couldn't

© OUP

I looked down

Wilf jumped Wilma

he barked tree

get played up

© OUP

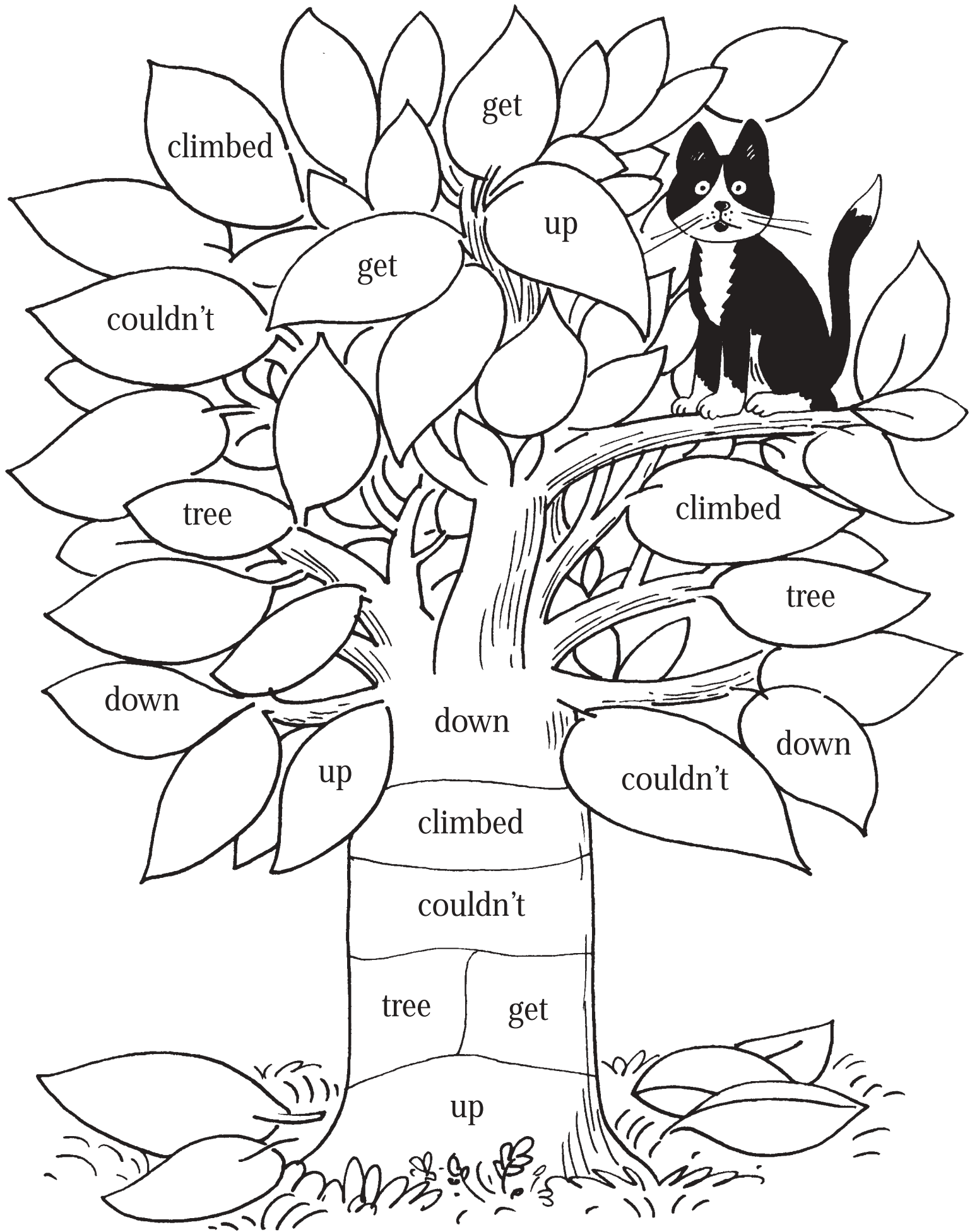
he get couldn't

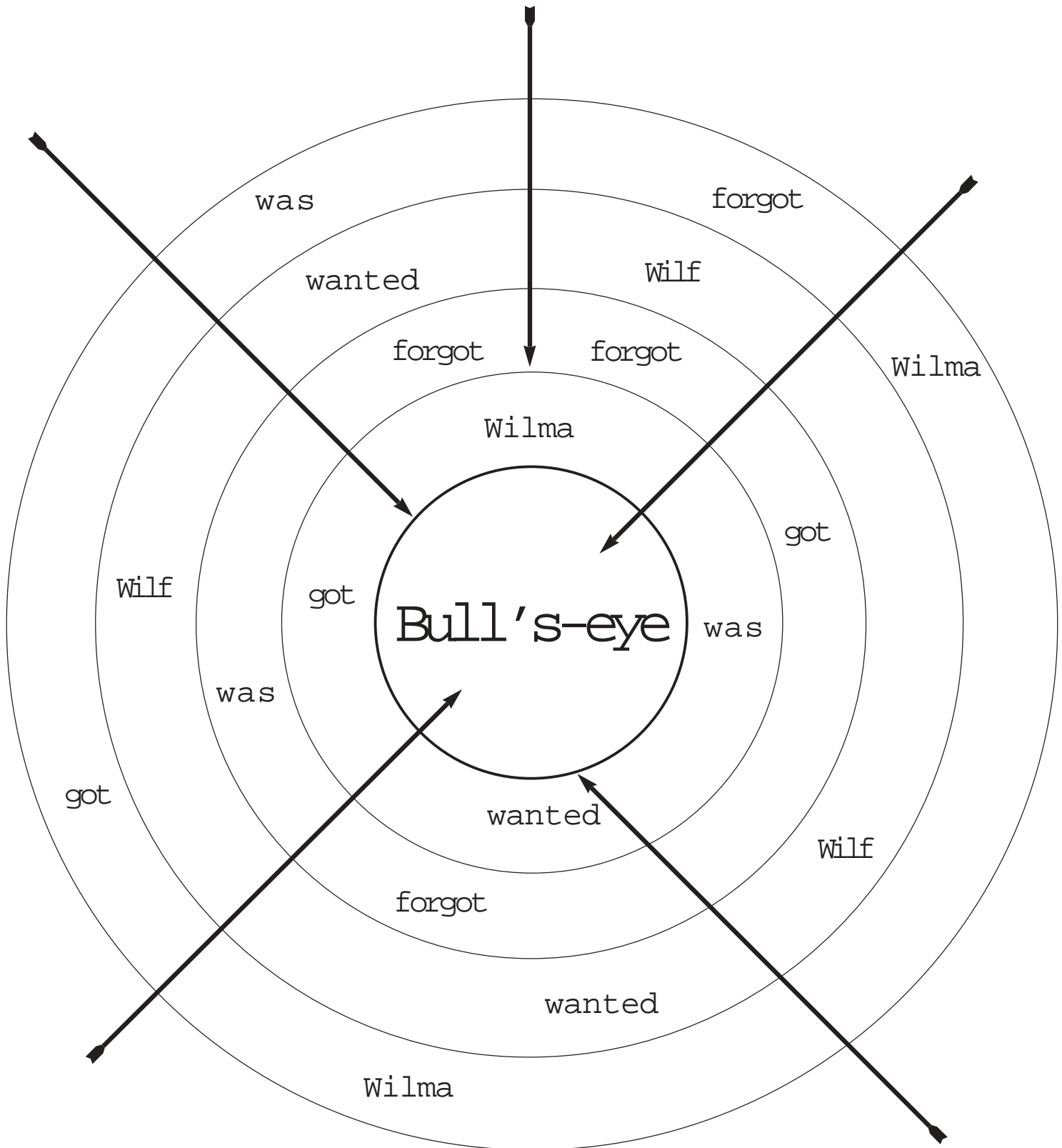
at down climbed

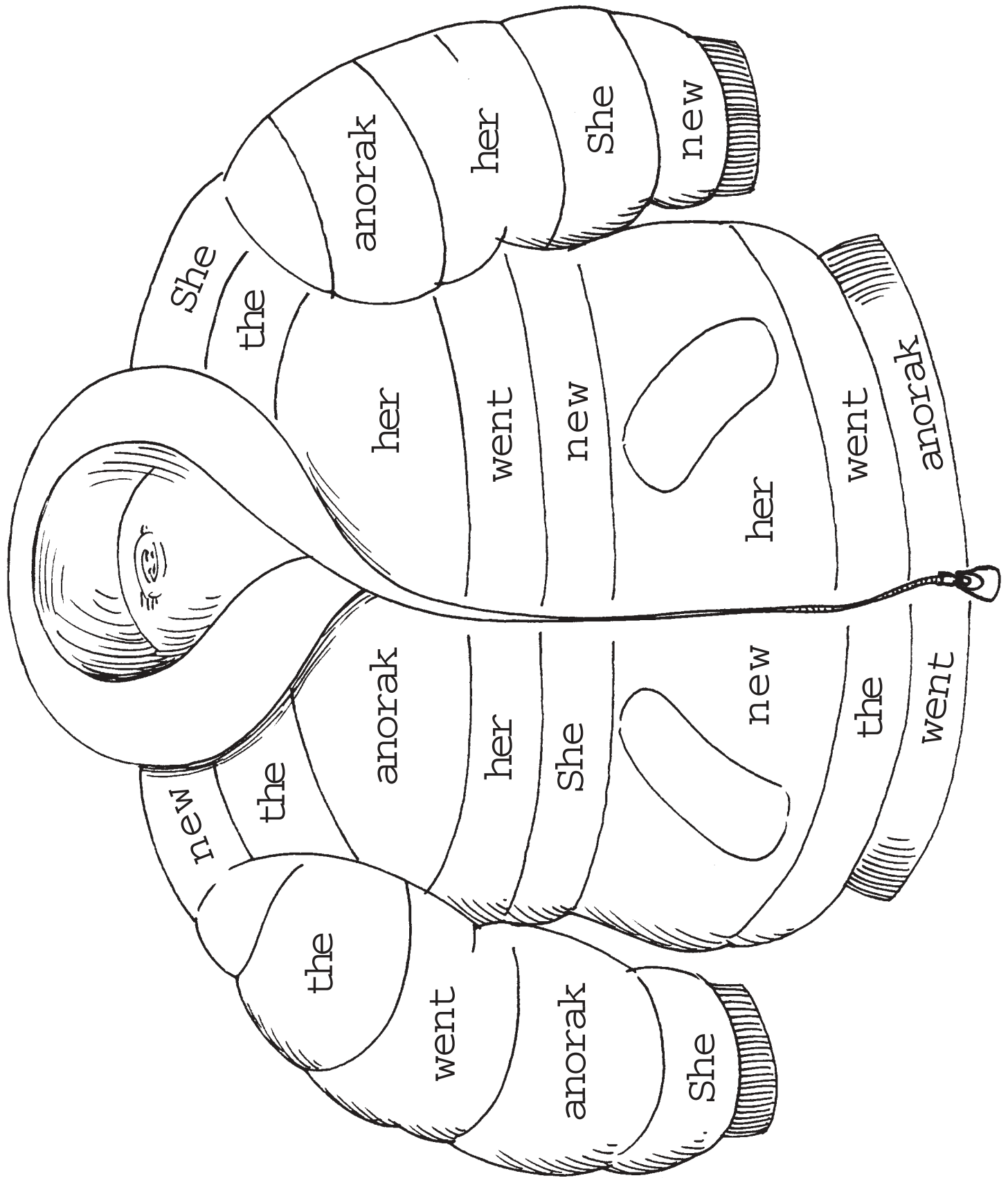
I Wilf children

up Wilma jumped

© OUP







Jan wanted a
_____ anorak.

She _____
to the shop.

_____ liked
this anorak.

Jan wore her
_____ anorak.

She _____ to
play.

Jan put _____
anorak down.

_____ played
on the swing.

Jan couldn't see
_____ anorak.

Jan wanted
her _____ .

She pulled it off
_____ girl.

The _____
was too big.

Jan's mum had
_____ anorak.

Look for children in these sentences.

Draw a ring around it each time.

The children went to the stream.

The children went home.

The killer-whale splashed the children.

Floppy barked at the children.

Find children in the word box.

children	climbed
couldn't	cat
children	I
children	Kipper

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Look for get in these sentences.

Draw a ring around it each time.

Daddy couldn't get Teddy.

Kipper couldn't get on the swing.

Wilma couldn't get the cat.

Mum wanted to get Teddy.

Find get in the word box.

get	the
he	get
the	get
put	went

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Look for **jumped** in these sentences.
Draw a ring around it each time.

The dolphin jumped through the hoop.

The cat jumped down.

Floppy jumped to get the ball.

Wilf jumped on the horse.

Find **jumped** in the word box.

jumped	climbed
jumped	cat
tree	gave
up	jumped

Look for **couldn't** in these sentences.
Draw a ring around it each time.

Mum couldn't get Teddy.

Wilma couldn't get down.

The cat couldn't get down.

Biff couldn't get the cat.

Find **couldn't** in the word box.

couldn't	climbed
children	couldn't
pushed	couldn't
wanted	cat

Rules for The speedway game

A game for 4 players

You will need: the track on Sheet 3.3; a 1-6 dice; a counter for each player

Rules

- ◆ Decide whether the race will last for one or two laps.
- ◆ Roll the dice in turn and move along your own lane of the track.
- ◆ If you land on a shaded area, follow the instructions.
- ◆ 'You go in front' means that you may move one space ahead of the leading player when all four have had that turn.

The winner is the first player to reach the finish.

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Rules for Don't play on the tiger

A game for 4-6 players

You will need: a base board and verb phrases cut out from Sheet 3.22; two copies of the pictures on Sheet 3.23; character cards from the *Word Card* box (4 x Wilf, Wilma, Mum, Dad, Biff, Chip, Kipper, Floppy)

Rules

- ◆ Place the shuffled character cards in a pile on the baseboard.
- ◆ Begin with 'played on' in the centre box.
- ◆ Place the shuffled picture cards in the third box.
- ◆ Take turns to turn over the top character card and the top picture card.
- ◆ Read the sentence.
- ◆ If the character plays safely, the player picks up and keeps the character card. The picture card is placed at the bottom of the pile.
- ◆ If the character plays on the tiger, then the character card is placed at the bottom of the pack. After four turns each, count the cards in each player's hand.

The winner is the person with most character cards.

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